Control4 VideoWall

Create/ Enable / Change Inputs and Remove the video Wall are all performed through Custom commands on the Vanco EvoIP Driver under programming.

Create VideoWall – Creates a video wall on the EVO-IP

- **Wall Name** – What you wish to call the VideoWall, this name needs to be a unique Id so this the EvoIP can distinguish between other wall you might have created.
- **Input** – Select the Input from the dropdown
- **Size** - [Width],[Height] example 2,2 will create a 2x2 video wall and 4,2 will create a 4x2
- **Output** - the Receive numbers* to use in the wall go from left to right.

*Due in Setting of the Vanco EvoIP Alias names you created, this number refers to the number in the Alias
For Transmitter (input) devices: IN[number]-[name]
For Receiver (output) devices: OUT[number]-[name]

example 1,2,3,4

<table>
<thead>
<tr>
<th>1</th>
<th>2</th>
</tr>
</thead>
<tbody>
<tr>
<td>3</td>
<td>4</td>
</tr>
</tbody>
</table>

...or...

example 3-5,1

<table>
<thead>
<tr>
<th>3</th>
<th>4</th>
</tr>
</thead>
<tbody>
<tr>
<td>5</td>
<td>1</td>
</tr>
</tbody>
</table>

**Example** to Create 3x2 called “ShopWall” Displaying Input 2 on Output 1 to 6
Create a 3.2 video wall called ShopWall showing input 1 for outputs 1-6
**VideoWall Toggle** - Command to Switches between states to Enable and Disable the video wall
  - **Wall Name** The name you called the wall in **Create VideoWall**

**VideoWall Disable All** - Command to Disable All video walls
**VideoWall Delete** - Command to Deleting the video wall

- **Wall Name** - The name you called the wall in **Create VideoWall**

**Example to Delete videogwall called “ShopWall”**
**VideoWall Switching** - Command to switch the input displayed on the video wall

- **Wall Name** - The name you called the wall in **Create VideoWall**
- **Input** – Select the Input from the dropdown

**Example** to switch “ShopWall” to Displaying input 1